



# dancing with the *S.T.A.R.S.* conference!

March 7-8, 2009

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**Name of program:** Obstacle of Trust

**Presented by:** Bliss Hall

**Contact info:** Janna.Losow@gmail.com

**Program summary:**

Residents get into pairs. An obstacle course (made of chairs, tables, whatever you can find) is laid out and resident 1, while blindfolded, must move through the obstacle course WITHOUT touching anything. (If resident 1 touches a part of the obstacle, he/she must go back to the start). He/she does this while being lead by resident 2, who gives directions to resident 1 until the finish!

It's fun to use tables so the person has to crawl under them, to use things that the person has to take a big step over, etc.

**Goals of the program:**

Instill trust in one another, feel a sense of accomplishment, and laugh and have fun.

**Materials needed:** Furniture for course, blindfold, prizes

**Number of presenters needed:** At least one

**Outline the program:**

Just lay out and obstacle course, blindfold one person and have the other person lead only by voice. The second person cannot touch the person going through the course. The second person can walk along the course as the first person goes through, but person 2 can't help person 1 by physically leading.

**Name of program:** Recycle Olympics  
**Presented by:** DuBois Hall Government  
**Contact info:** duboishallgov@gmail.com

**Program summary:**

The recycle Olympics is composed of a few games involving recyclables. Such games include, Bottle Toss, Hot Bottle, Musical Bottles and Recycle Bowling.

**Goals of the program:**

To teach residents the correct way to recycle in New Paltz!

**Materials needed:**

Recyclable goods (plastic bottles, aluminum cans, etc)  
Recycling bin  
Music  
Ball

**Number of presenters needed:**

If planning on having the events held one at a time then one or two people should be sufficient. If holding the events at same time then about six people is recommended.

**Outline the program:**

Go over the important facts about proper recycling. Visit:  
<http://greenthinking.newpaltz.edu> for more information on recycling!

For Recycle Bowling: Arrange empty plastic bottles or aluminum cans in a typical bowling pyramid formation. Use the ball to knock down the bottles/cans.

Bottle Toss: Place a recycling bin against a wall. Have the person tossing stand at a certain point about 10 feet or so from the bin. Hand them the empty bottles. See how many empty bottles they can get into the bin. Play best out of 5 bottles. (Similar to Basketball)

Hot Bottle: Have the group stand in a circle. Pass an empty bottle to the right while the music is playing. Once the music stops, the person holding the bottle is out. Continue until you have one person left. (Similar to Hot Potato)

Musical Bottles: Place empty bottles in a spaced out circle. Have the group stand in a circle around the bottles. There must be one bottle less than the number of people in the circle. When the music plays, have the residents walk around the bottles. Once the music stops everyone must reach for a bottle, the person who doesn't get one, is out. Take a bottle away every time someone is out and before the music starts up again. (Similar to Musical Chairs)

**Name of program:** Bevier Feud

**Presented by:** Bevier Hall Government- President Erica DeLibero and Public Relations Officer Krista DiSanto

**Contact info:** delibe79@newpaltz.edu, disant48@newpaltz.edu

**Program summary:**

Take your team to the top by answering the Top 5 answers to survey questions and scoring points in the lightning round!

**Goals of the program:**

Teamwork and having fun!

\*We gave the following information in the form of a handout to those who attended our session at STARS. It's all you need to know to put on this program! Good luck and have fun! Email us with any questions\*

**Let's Play...The Feud!!!! Bevier (Family) Feud-How To:**

- Come up with questions as a hall gov.
- Mass email the survey to residents.
- The top 5 answers to each question are tallied, put in a spreadsheet and then put into the program.
- Download the computer program at Pttinc.com (Choose the family feud program. It comes with directions and samples. It is compatible with Powerpoint. Be sure to enable Macros, which is under the tools option. This program only works with Powerpoint 2003).
- Play 2 games simultaneously; this should take between 1 and 1.5 hours.
- Have residents sign up in teams of 5; First come, first serve.
- Sign up 8 teams, post the sign up sheet in main lounge about two weeks before
- Make sure you have 2 laptops, 2 projectors and 2 buzzers.
- There will be 4 teams to each projector. Pick which teams verse each other randomly. The teams that aren't playing watch the games.

- Each game consists of 3 questions. The winning 2 teams from each side (4 teams in total) compete in the lightning round. The team that scores the highest in the lightning round is the overall winner. Each lightning round has 5 questions.
- Rank the questions in the lightning round by popularity using 1-5 and these will be the point values. 5 points for the number 1 most popular answer and 1 point for the 5<sup>th</sup> most popular answer. Keep track of the contestants' answers and score in the lightning round to determine the winner.
- Prize: \$100 American Express card, or something that can easily be shared among the 5 winners.
- Make sure everyone has a job to do.
- Do a run through before the program and get all the technical stuff set up well in advance.
- Make sure you are familiar with this game show! Play it online or watch it on TV.

**Name of program:** Get the Scoop On You!

**Presented by:** Kris Pistillo

**Contact info:** kpistillo16@newpaltz.edu

**Program summary:** Did you know the ice cream flavor that you have on your cone can tell say something about your personality? Get the Scoop on your personality traits and see what flavors your compatible with. What's ice cream without the toppings? After you get a scoop of your favorite flavor of ice cream, top it off with some of your top values!

**Goals of the program:** 1-Getting your residents to meet other people with the same interest of the same flavor, and then talking with them to see what else they have in common, to help build connections. 2-Getting your residents to talk with different residents who have different personality traits and interests and getting them to build connections.

This program is more about residents meeting each other and making connections with one another!

**Materials needed:**

- Ice Cream-Vanilla, Chocolate, Strawberry, Chocolate Chip Ice Cream

- Toppings-About 8-10 and connecting values to them (Example-Chocolate chips- Recognition...etc.)

Some Toppings I got were-Whipped Cream, M&M's, Resses Pieces, Chocolate syrup, Oreos, Cookies...

- 4 pieces Paper, poster board, or butcher block with the name of Ice Cream flavor on it so the residents can write down characteristics in which they share.

- 4 markers/pens

- Spoons for ice cream and toppings

- Ice Cream Scoopers or metal spoons!!!

- Bowls for ice cream and toppings

- Napkins

- Index cards-Each one will have the name of the topping and the value it represents underneath it. Make sure to place them in front of the bowls which hold the topping!
- Your notes: How the program will go and the personality traits of the ice cream.

Number of presenters needed: 1+

Outline the program (basically, give a detailed explanation of how to put on the program so someone who did not see the program could still put it on):

- 1)-Explain to them that each flavor shows characteristics and personality traits about the individual who finds that flavor to be their favorite.
- 2)-Break your resident up by their favorite flavor from which you are offering
- 3)-give each group their designated paper, poster board, or butcher block piece and a marker.
- 4)-Tell them they have 5 minutes to interact with one another and find out similar characteristics with each other and to write them down on their poster
- 5)-While they are doing this scoop out their ice cream choice in a bowl. Say they're 4 resident who like vanilla, scoop out 4 bowls of vanilla ice cream.
- 6)-After the 5 minutes are up, go to each group and ask them what they wrote down to represent their flavor. Then tell them what research has found!
- 7)-Then pass out the ice cream! Make sure they don't eat it, because now you will explain to them that we will be doing a values program.
- 8)-So explain to them you will pick one group at a time to pick up only 3 values (toppings) in which they find to be important to them and then for them to meet up with a group of residents, who represent each flavor of ice cream. Example : 1 vanilla, 1 chocolate, 1 strawberry, and 1 chocolate chip- grouped up to discuss why they



picked those values.

9)-Then you are done- I like asking pro-con questions and how to improve the program questions!!!

Preparation-

1)-Set up all the values (toppings) in the front of the room, where you will be talking, put them in bowls so it's easily obtainable when the residents come up in to pick their values. I find it convenient to do this before I even start. Also make sure that you have the index cards placed in front of the toppings so the residents can indicate which values go with each topping!

2)-Make sure you have a metal spoon or scooper for each flavor and during the 5 minutes where they are discussing the characteristics of each flavor, prepare their bowls of ice cream, depending on how many people you have depends on how much ice cream they will receive.

3)-The final page includes a list of values you can use!

4)-What do the Flavors mean?

Chocolate Chip- Compatible with Chocolate

As a chocolate chip lover, you are competitive and accomplished; no victory is sweet without a little hard work. Although you are competent and ambitious in love and work, you are generous with your time and money, never taking your blessings for granted. Your captivating personality makes you a shining star in social situations.

Vanilla-Compatible with Vanilla

There is nothing plain about Vanilla. In fact, if you love Vanilla, you are actually a colorful, dramatic risk taker who relies more on intuition than logic. Emotionally expressive and idealistic, you tend to set high goals for yourself, and push yourself to meet and exceed them. On the romantic front, you tend to rely on secure romantic relationships that fulfill your emotional needs while working toward future objectives.

Chocolate- Compatible with Chocolate Chip

If you love Double Chocolate Chunk, you tend to be lively, creative and dramatic. Always the life of the party, you charm everyone you meet with your enthusiasm and sense of style. You enjoy being in the spotlight and prefer to be in the company of friends rather than

left alone to reflect on life. You prefer passion and excitement in your romantic relationships, and require a lot of attention from your mate.

#### Strawberry-Compatible with Chocolate Chip

A love for strawberry reveals a thoughtful, logical person who carefully weighs each option before making decisions. More a follower than a leader, you are content and effective working behind the scenes and out of the limelight. In relationships, you are often characterized as shy and reserved. Although you don't fall head-over-heels in love at first sight, once you commit to a relationship, you are loyal and supportive.

## **Accomplishment, Success**

Accountability  
Accuracy  
Adventure  
All for one & one for all  
Beauty  
Calm, quietude, peace  
Challenge  
Change  
Cleanliness, orderliness  
Collaboration  
Commitment  
Communication  
Community  
Competence  
Competition  
Concern for others  
Connection  
Content over form  
Continuous improvement  
Cooperation  
Coordination  
Creativity  
Customer satisfaction  
Decisiveness  
Delight of being, joy  
Democracy  
Discipline  
Discovery  
Diversity  
Ease of Use  
Efficiency  
Equality  
Excellence  
Fairness  
Faith  
Faithfulness  
Family  
Family feeling  
Flair

## **Freedom**

Friendship  
Fun  
Global view  
Good will  
Goodness  
Gratitude  
Hard work  
Harmony  
Honesty  
Honor  
Improvement  
Independence  
Individuality  
Inner peace, calm, quietude  
Innovation  
Integrity  
Intensity  
Justice  
Knowledge  
Leadership  
Love, Romance  
Loyalty  
Maximum utilization  
(of time, resources)  
Meaning  
Merit  
Money  
Openness  
Patriotism  
Peace, Non-violence  
Perfection  
Personal Growth  
Pleasure  
Power  
Practicality  
Preservation  
Privacy  
Progress

## **Prosperity, Wealth**

Punctuality  
Quality of work  
Regularity  
Reliability  
Resourcefulness  
Respect for others  
Responsiveness  
Results-oriented  
Rule of Law  
Safety  
Satisfying others  
Security  
Self-givingness  
Self-reliance  
Self-Thinking  
Service  
(to others, society)  
Simplicity  
Skill  
Solving Problems  
Speed  
Spirit in life (using)  
Stability  
Standardization  
Status  
Strength  
Succeed; A will to-  
Success, Achievement  
Systemization  
Teamwork  
Timeliness  
Tolerance  
Tradition  
Tranquility  
Trust  
Truth  
Unity  
Variety  
Wisdom

**Name of program:** Kama Sutra Charades

**Presented by:** John Saric and Kara Szemelynec

**Contact info:** szemely71@newpaltz.edu

**Program summary:** The same rules as regular charades apply except you are acting out the names of different sex positions. Throughout the program, teams will be asked educational sex trivia questions and winners will receive condoms.

**Goals of the program:** Educate residents about sexual statistics and facts and most importantly the practice of safe sex.

**Materials needed:** Condoms, prizes for the three top teams, different types of sexual positions written on pieces of paper and a timer.

**Number of presenters needed:** minimum of 2.

**Outline the program:**

### **Rules**

In order to begin play, teams of four people (more or less depending on how many people are participating) are formed. The host then chooses a number which the teams must take turns guessing at. The team who guesses the right number will go first. Going in a clockwise order from there, each team sends up one of two representatives. These representatives pick a piece of paper out of a bag. This piece of paper has a sexual act that the representative(s) must act out for their team to guess (the rules of charades apply). The team has a minute to guess the word or phrase on the paper. Each paper is of varying difficulty and it is simply by chance what each team gets. In each round, after each team goes, the host shares a fact or statistic about a sexual topic that affects the average college student. At the end of four rounds (this number depends on how many people are playing and how much time you have to play). The points will be added up and the

team with the most is the winner.

**Sample Positions:**

The Butterfly, The Plough, The Crab, The Pearl, The Wheelbarrow, Reverse Cowgirl, Doggie Style, The Cobra, The Elephant, Deep Dish, The Cat, The Rocking Chair, 69, Humpbacked Bridge, Missionary, The Snail, Spread Eagle, Lazy Boy, Scissors, The Basket, The Slide, The Spider, Hopscotch, The Waterfall, The Chair, The Hot Dog, The Fan, Spooning, The Candle, The Star.

**Name of program:** Stress Balls

**Presented by:** Esopus Hall Government

**Contact info:** Michelle Temme, mtemme14@newpaltz.edu

**Program summary:** Stress balls made of bird seed and balloons for a fun and easy way to relieve stress!

**Goals of the program:** We usually do this program during midterm and finals week because we want our residence to be able to relieve their stress in a healthy manor. Also, it's fun and easy!

**Outline the program:**

Take a balloon and stretch it out with your hands. Use a funnel to put bird seed into the balloon (use bird seed that is small, not stuff that has sunflower seeds in it. You can buy a 5lb bag of it at stop and shop for roughly three dollars). Once the balloon is filled, tie the balloon and cut the excess off with a scissor so that you just have a ball shape. Decorate the ball with permanent markers and squeeze away!

**Name of program:** Fear Factor

**Presented by:** Deyo Hall Government

**Contact info:** Dexter Larsen: Losergetsnothing@gmail.com

**Program summary:** Students engaged in a mental test, a physical challenge, and an eating challenge.

**Goals of the program:** to help build trust and teamwork.

**Outline the program (basically, how would you explain how to put on this program to someone who did not see the presentation?):**

Divide students into multiple teams of 4. For the physical challenge place chairs together facing away from each other at 90 degree angles. Each member of the team will sit on a chair and lock arms with the team members next to them. Once everybody is ready the chairs are removed and each team tries to hold each other up for as long as possible. The team that stays up the longest wins. The eating challenge is simply to attempt to eat 6 saltine crackers in 60 seconds. Any team member who does this will earn their team a point. The mental challenge is to see which team can list the halls into alphabetical order and list each hall's mascots first.

**Name of program:** Make a Child Smile

**Presented by:** LeFevre Hall Government

**Contact info:** Jennifer Everdyke (jen.everdyke95@newpaltz.edu)

**Program summary:** Participants were asked to either write letters or write and illustrate stories for terminally ill children.

**Goals of the program:** To make a child smile :)

**Outline the program (basically, how would you explain how to put on this program to someone who did not see the presentation?):**

1. See which children are featured on the Make A Child Smile website ([makeachildsmile.org](http://makeachildsmile.org)) and then print out each child's information.
2. Provide people with paper, crayons, markers, scissors, stapler, etc.
3. Separate people into three groups and have each group focus on one child.
4. When completed send to the address listed under the children's information.
5. Make a child smile!!



**Name of program:** Back to Basics

**Presented by:** Scudder Hall

**Contact info:** ali.ficurilli23@newpaltz.edu

**Program summary:** We played children's games with a twist

**Goals of the program:** Emphasize essential leadership skills

**Outline the program (basically, how would you explain how to put on this program to someone who did not see the presentation?):**

We played red-light green-light with riddles. You and your teamwork had to work together to solve the riddle before the other teams so that you could move forward. The team that gets the farthest wins. In addition, we played assassin where an assassin is chosen and they wink at someone in order to "kill" them. The rest of the group has to guess who the assassin is before everyone is "killed" and that emphasizes observational skills.

**Name of program:** Bamboozled!

**Presented by:** Collango Hall Government

**Contact info:** RA Janine: n01382102@newpaltz.edu

**Program summary:** "Bamboo is not a weed, it's a flowering plant. Bamboo is a magnificent plant." - Steve Lacy

**Goals of the program:** To relax with the aid of gardening, and to create a lovely planted bamboo to keep in your room!

**Outline the program (basically, how would you explain how to put on this program to someone who did not see the presentation?):**

Materials:

Bamboo (can be purchased at the dollar store or Lowes)

Scissors

Pebble/Rock Mix (smaller pebbles work better)

Clear plastic cups

Markers

Water

Step 1) Separate the bamboo (it is sold in bundles)

Step 2) Fill cup about  $\frac{1}{4}$  the way full with pebble mix

Step 3) Place bamboo stalk in the middle of cup

Step 4) Fill cup until it is about  $\frac{3}{4}$  the way full

Step 5) Decorate cup any way you would like!

Step 6) Fill cup  $\frac{1}{2}$  with water

Step 7) Enjoy your bamboo!

**Name of program:** Assumptions

**Presented by:** Kyle Fassett, Meghan Kilfeather, Samantha Morse, and Alexis Schild

**Contact info:** [meg.kilfeather89@newpaltz.edu](mailto:meg.kilfeather89@newpaltz.edu) or Facebook any of us

**Program summary:**

This works best with groups of people who don't know each other well. Basically, the group makes certain assumptions after 1 minute of looking at your volunteers. Then, you see how those assumptions match up with reality.

**Goals of the program:**

To make everyone aware of the assumptions people make based on appearances and first impressions every day. When you're aware of the assumptions you make, you can self-reflect and think about why you make those assumptions. Also, you learn that those assumptions are not the truth, and you should never judge a book by its cover.

Outline the program (basically, how would you explain how to put on this program to someone who did not see the presentation?):

First, have a selection of questions ready, such as what is this person's major, their age, are they single or in a relationship, are they straight, bisexual, or homosexual, etc. These are the assumptions the group will make.

Write down the questions on a board or big piece of paper so everyone can see, and have room for the responses to each category for each volunteer.

Depending on the size of the group, select your volunteers (we had 4). Have the volunteers stand at the front of the room, and give the audience 1 minute to just look at them. The volunteers share their name, that is all. After a minute, the volunteers leave. Facilitate the assumptions for the volunteers. First, tell the audience that if they know the truth about any question asked about a volunteer, do not share the truth. You can lie or be quiet, but don't

let the audience know you know the truth. Ask the audience what they think for each person and write it down. The audience must come to a consensus for each assumption for each volunteer. If there is a divide, facilitate discussion to come to a consensus, ask why they feel how they do, etc.

Once all the assumptions are made about each volunteer, invite the volunteers back in and go through each assumption with them. The volunteers then share their reality. Facilitate a discussion. Ask how the volunteers felt about being judged based on a one minute first impression. Ask the audience how they felt voicing those judgements. Was anyone uncomfortable? If they want, ask them to share experiences where they were judged or they saw someone else being judged and how it effected them, etc.

Explain at the end the goals, that this was not to judge people, it was to point out that this happens everyday, and we should all be aware of it so we can try and change how we think, etc.

**Name of program:** Spreading Kisses

**Presented by:** Lenape Hall!

**Contact info:** kpistillo16@newpaltz.edu

**Program summary:** A kiss can go along way! This program shows how AIDS and HIV can spread to others. Watch out who you kiss, because it can make all the difference.

**Goals of the program:** Getting your residents to understand how easy it is to spread AIDS/HIV. It also allows you to talk about protection and safe sex! This program is helping your residents understand how being unsafe can change their life forever!

**Number of presenters needed:**2+

**Outline the program:**

- HIV Transmission Game

**Purpose:** To increase awareness of how quickly HIV and other STIs can be spread and how they can be stopped and to illustrate effects of peer pressure

**Materials:** Hershey's *Hugs & Kisses*, Hershey's *Almond Kisses*, index cards, pens/pencils, and a small brown paper bag for each TAP member

**Time:** 30 minutes

Planning notes:

In each participant's bag (except one) place a mixture of approximately 10 to 12 *Hugs & Kisses* and one marked or unmarked index card. In one participant's bag put 10 to 12 *Almond Kisses* (instead of *Hugs & Kisses*) and an unmarked index card. Put a star (\*) on the bottom of the bag with *Almond Kisses*.

Mark the bottom corner of two index cards with a small "C." Place each card in a different bag with *Hugs & Kisses*.

Mark two other index cards with a small "IC." Place each card in a different bag with *Hugs & Kisses*.

Write on a fifth index card: *Do not participate. When asked, tell*

*anyone who wants to exchange candy, 'I do not want to exchange hugs and kisses.'* Place the card in a bag with *Hugs & Kisses* and put an "A" on the bottom of the bag.

Write on two separate index cards: *Do not participate with anyone other than your partner. When asked, tell anyone (other than your partner) who wants to exchange candy, 'I do not want to exchange hugs and kisses with anyone other than my partner.'* Place each card in a different bag with *Hugs & Kisses* and put an "M" on the bottom of each bag. Give these two bags to the two participants who are willing to sit in the front of room.

Do not place any of the seven, marked cards in with the bag with *Almond Kisses*.

### **Procedure:**

Ask for two participants who are willing to be partners and to sit in the front of the room throughout the entire exercise. Give each of these two participants a bag marked with an "M."

Hand out the other bags to the remaining participants. Explain that each participant is receiving a bag with Hershey's *Kisses* and an index card. Ask each participant to pull the card out of his/her bag and follow the instructions on it (if there are any) and to keep secret any instructions on his/her card.

Tell the participants that they are to exchange candy and that they should write on their index cards the name of everyone with whom they exchange candy.

Give participants about five minutes to exchange candy and to write down names. Then, have everyone return to his/her seat.

Find out who got the most signatures.

Ask the one person whose bag has a star (\*) on the bottom to stand up. Explain that this was the person who started out with *Almond Kisses* that, for the purposes of this exercise, the *Almond Kisses* represent HIV infection.

Then, ask anyone who has an *Almond Kiss* in his or her bag to stand up. Explain that, because they exchanged *Hugs & Kisses* for *Almond Kisses*, they, too, have are infected with HIV.

Ask everyone who is still seated to check their index cards for the name of anyone who is standing. Ask participants to stand up if they

see the name of someone who is standing on their index cards. Continue to ask participants to stand until everyone except the three participants with the "M" and the "A" on the bottom of their bags are standing.

Ask the participants with "C" written on their cards to sit down. Explain that the "C" means they always used condoms or clean needles and protected themselves from HIV infection. They are **not** infected with HIV.

Ask the people with "IC" written on their cards to sit down. Then, ask them to stand right back up. Explain that these people used condoms and/or clean needles each time, but they used them incorrectly. They are infected with HIV.

Explain to the participants that this activity contains an error because someone might have received an *Almond Kiss* (HIV infection) and then given it away again. By contrast, you cannot give away HIV. Once you have it, you can share it with others; but, you can never get rid of it yourself.

Remind participants that this is a game. No one can become infected with HIV because he/she eats a particular kind of food nor by sharing or exchanging food.

### **Discussion Questions:**

Did anyone notice anyone who did not stand up? Introduce the "abstinent" participant and the "monogamous" partners. Ask them how they felt not playing. How did the others feel when these people refused to exchange candy with them?

Why is it difficult not to participate when everyone else is participating?

How did the person with the *Almond Kisses* (HIV infection) feel?

The one person whose bag had a star did not know he/she was "infected" with HIV. How could we have known ahead of time?

### **Reprinted from**

[Guide to Implementing TAP \(Teens for AIDS Prevention\): A Peer Ed](#)  
**. Washington, DC: Advocates for Youth, © 2002.**

Notes: You can use different candies like M&Ms etc, you can also use marbles!

This program works best when you have many people playing, like 15+ but can work in a more personal group!

ENJOY SPREADING KISSES!!!!-Lenape Hall



**Name of program:** Baby Mall

**Presented by:** Scudder RA Staff

**Contact info:** Christina Alch, alch13@newpaltz.edu

**Program summary:** This program shows the participants how stereotypes play into our life.

**Goals of the program:** To make one more aware about stereotypes and how to combat them.

**Outline the program (basically, how would you explain how to put on this program to someone who did not see the presentation?):**

You need about five shop owners and two security guards. These people will know about the details behind the program. The shop owners will have qualities for sale, like physical ones (eye color, breast size, etc.), personality traits (charismatic, humble, etc.), and talents (musical ability, artistic ability, etc.) These “shops” will be set up around the room.

Start off by finding one similarity among a few of the attendees for pairing. For example, all guys, all glasses, or heterosexual/homosexual couples. Whatever it is, make sure that this group of couples all have one thing in common. This will be the “privileged” group, who the shop owners and security guards will treat very well. This group will receive the highest amount of “Baby Bucks” and the same color baby.

Everyone else will be paired at random and will be stereotyped. They will not have much money, and the shop owners and security guards will not treat them well and accuse them of stealing.

Whoever is facilitating will then tell the “parents” that they are to try and create the perfect baby. Give them about 10-15 minutes to do this. Then, call them back together for a discussion.

Start by seeing what qualities everyone got, which ones everyone wanted, if everyone was able to get what they wanted, etc. Then, lead the discussion towards how people felt when they could not get what they wanted, were accused of stealing, were told that their child is ugly, etc. See if anyone was able to see what happened. If not, lead the discussion that way and have them understand that there was discrimination. Next, talk about stereotypes and how they exist in society. See if anyone has had experience with stereotypes and would like to share it. Then, see how people feel about stereotypes and what can be done to make everyone more aware of them, how to stop them, what to do if put in that situation, etc.